



Autumn 1

Dance

Pupils will create short dance performances based on the story The Wind in the Willows. They will explore how to move in different ways using their imagination based on the story. Pupils will work in groups to develop teamwork skills and create their own routines using expressive body language and movement.

NC Objectives	Overview	Developing Fundamental Skills
• master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, andbegin to apply these in a range of activities • perform dances using simplemovement patterns.	 Pupils will; Explore different habitats from The Wind in the Willows story and understand and describe the difference. Learn about the three main characters and work as a class to create short dances for each one. Develop teamwork skills by working in groups, share 	Pupils will; • Travel around exploring different movements in different habitats. • Evaluate movements - how can we make them better? • Travel using a range of different movements. • Create short sequences that include a travel; jump and gesture. • Perform own sequence with others and evaluate.

	 Recognise what is fair and unfair and make reasoned choices about the characters. Develop a group dance with interesting movements and use perfect timing. Work as a whole class to make exciting creative decisions about the transition and final position. 	
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		Autumn 2	
Kicking	Pupils will develop fundamental movement skills, become increasingly competent and confident and carry out many activities that increase their accuracy, agility and kicking skills.		
	NC Objectives	Overview	Developing Fundamental Skills
	Pupils will be taught to;	Pupils will;	Pupils will;
	 master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities participate in team games, developing simple tactics for attacking and defending. 	 Explore different ways of kicking objects. Explore different ways of kicking objects with increasing accuracy and control. Understand that being active is good for them and fun. Kick objects with increased accuracy. Receive a kick with control. Kick objects with creased accuracy. Intercept a ball. Explore kicking with a variety of equipment. Choose skills effectively for a game. Explore kicking with a variety of equipment. Choose skills effectively for a 	 Have the ability to control a ball around their bodies. Be able to kick a ball accurately to someone else at different speeds and using the side of their foot. Stop a ball using their foot. Defend 2 cones. Use tactics to defend.

game.





Games -	Spring 1 Pupils will develop the fundamental skills of throwing, catching and side gallop. Children will improve their skill of striking a ball and develop simple tactics.		
Net and Wall			
	NC Objectives	Overview	Developing Fundamental Skills
	Pupils will be taught to;	Pupils will;	Pupils will;
	 master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities participate in team games, developing simple tactics for attacking and defending. 	 Develop the skill of throwing underarm. Develop the skill of catching. Develop the skill of side gallop. Apply the skill of throwing underarm with accuracy. Know the ready position and how to hold a bat. Develop the skill of striking a ball. Develop simple tactics. Apply striking a ball and tactics in a simple team games. 	 Underarm throws to another player using beanbags or small foam balls. Side gallop from one area to another. Catch a ball that is being thrown in the child's direction. Overarm throw to another child. Balance a ball on a racket and move it around. Hitting a ball with a bat/racket. Run and bounce a ball.





Games -	Spring 2 Pupils will develop the fundamental skills of overarm throwing, running and striking a ball and how to use simple tactics in a game.		
Striking and			
Fielding	NC Objectives	Overview	Developing Fundamental Skills
rielding	Pupils will be taught to; • master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities • participate in team games, developing simple tactics for attacking and defending.	 Pupils will; Develop the skill of throwing overarm for distance. Develop the skill of running. Develop the skill of striking a ball. Develop the skill of striking a ball with accuracy. Develop the skill of fielding a ball. Apply the skill of striking ball in a simple game. Apply simple tactics. Apply striking a ball, throwing and fielding in a simple team game. Apply tactics in a simple striking/fielding games. 	Pupils will; Throw overarm at a target. Play overarm rounders using shuttlecocks, beanbags, small balls etc. Strike a ball from a tee. Bat a ball away from fielders. Play cricket (different variations). Catch a ball that is throw in the child's direction. Play rounders.





Gymnastics	Summer 1		
	Pupils will develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others.		
	NC Objectives	Overview	Developing Fundamental Skills
	Pupils will be taught about;	Pupils will;	Pupils will;
	 master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities perform dances using simple movement patterns. 	 Develop the skills of jumping with different shapes. Develop the basic skills of travelling on hands and feet. Develop the skills of balancing on different body parts. Develop the skills of basic rolling. Link actions of movements together to create a simple sequence. Develop the basic skills of travelling, balancing, jumping and rolling. Link actions of movement together to create a simple sequence. Adapt a sequence of moves to apparatus. 	 Jump from two feet to two feet and land safely using a straight shape. Travel around space using their hands and feet. Balance on different parts of their body. Develop on different rolls i.e pencil roll, egg roll, teddy bear roll. Create their own routine using fundamental skills and balancing.





The Great	Summer 2 Pupils will develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others.		
Outdoors			
	NC Objectives	Overview	Developing Fundamental Skills
	Pupils will be taught about;	Pupils will;	Pupils will;
	 master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities participate in team games, developing simple tactics for attacking and defending. 	 Take responsibility for self and others. Respect, trust and care for each other. Remember objects on a trail. Cooperate and work together as a team. Work with a partner to undertake an adventurous journey. Work with others to complete a journey within the school grounds. Work collaboratively to record answers. Work with others to complete a journey within the school grounds and mark a control card correctly. Make decisions about how to 	 Give clear, concise instructions to another pupil/s. Travel safely around an area. Work as a team to include everyone answering a question. Complete a jigsaw task. Match speed with accuracy. Work with confidence to find and record answers. Create a variety of shapes as a team.