

Introduction

An overview of the skills covered in each year group and strand and how these skills are developed through our Music scheme of work.

The Inter-related dimensions of music is an overarching strand which runs throughout our scheme of work.

We have highlighted skills which would also belong to this strand and provided a Progression of **knowledge** chart to show how knowledge builds in this area.

This document was last updated on 06.01.22. Please check here for the most up-to date version.

Other related resources:

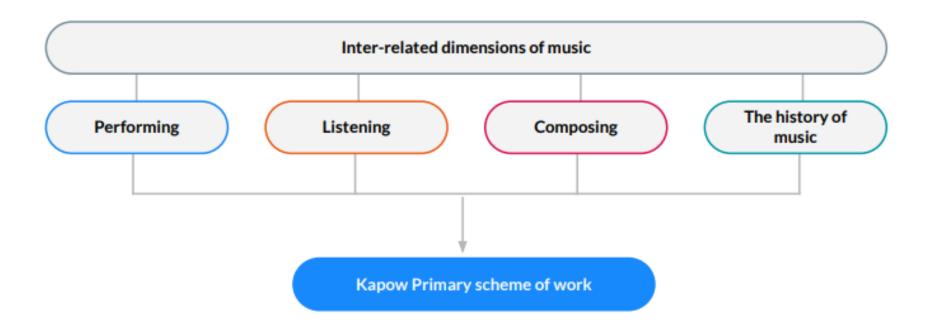
If you would like to see the skills and knowledge covered in each unit, then please see our <u>Music key skills and knowledge by</u> unit.

If you are following our Condensed long-term plan, then please see the accompanying <u>Progression of skills and knowledge-condensed</u>.

If you are following our Mixed-age long-term plan, then please see the accompanying <u>Progression of skills and knowledge-mixed-age</u>.

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How is the Music scheme of work organised?



Inter-related dimensions of music

The inter-related dimensions of music are:

- Pitch
- Duration
- Dynamics
- Tempo

- Timbre
- Texture
- Structure
- Appropriate musical notation



Sometimes known as the elements of music, these are the building blocks of music and therefore run throughout our scheme of work as an overarching strand. You can see our *Progression of knowledge* for this strand here.

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EYFS	Year 1	Year 2
*Responding to music through movement, altering movement to reflect the tempo, dynamics or pitch of the music. Exploring lyrics by suggesting appropriate actions. Exploring the story behind the lyrics or music. Listening to and following a beat using body percussion and instruments. *Considering whether a piece of music has a fast, moderate or slow tempo. Listening to sounds and matching them to the object or instrument. *Listening to sounds and identifying high and low pitch. Listening to and repeating a simple rhythm. Listening to and repeating simple lyrics. Understanding that different instruments make different sounds and grouping them accordingly.	Recognising and understanding the difference between pulse and rhythm. *Understanding that different types of sounds are called timbres. *Recognising basic tempo, dynamic and pitch changes (faster/slower, louder/quieter and higher/lower). Describing the character, mood, or 'story' of music they listen to, both verbally and through movement. Describing the differences between two pieces of music. Expressing a basic opinion about music (like/dislike). Listening to and repeating short, simple rhythmic patterns. Listening and responding to other performers by playing as part of a group.	*Recognising timbre changes in music they listen to. Recognising structural features in music they "listen to. Listening to and recognising instrumentation. *Beginning to use musical vocabulary to describe music. Identifying melodies that move in steps. Listening to and repeating a short, simple melody by ear. Suggesting improvements to their own and others' work.

*Also form part of the 'Inter-related dimensions of music' strand.

EYFS	Year 1	Year 2
Playing untuned percussion 'in time' with a piece of music.	Selecting and creating short sequences of sound with voices or instruments to represent a given idea or character.	Selecting and creating longer sequences of appropriate sounds with voices or instruments to represent a given idea or character.
Selecting classroom objects to use as instruments.		
Experimenting with body percussion and vocal sounds to respond to music.	Combining instrumental and vocal sounds within a given structure.	"Successfully combining and layering several instrumental and vocal patterns within a given structure.
	Creating simple melodies using a few notes.	Creating simple melodies from five or more notes.
Selecting appropriate instruments to represent action and mood.		
	*Choosing dynamics, tempo and timbre for a piece of music.	*Choosing appropriate dynamics, tempo and timbre for a piece of music.
Experimenting with playing instruments in different ways.		
	Creating a simple graphic score to represent a composition.	Using letter name and graphic notation to represent the details of their composition.
	Beginning to make improvements to their work as suggested by the teacher.	Beginning to suggest improvements to their own work.

*Also form part of the 'Inter-related dimensions of music' strand.

EYFS	Year 1	Year 2
Using their voices to join in with well-known songs from memory.	Using their voices expressively to speak and chant.	*Using their voices expressively when singing, including the use of basic dynamics (loud and quiet).
Remembering and maintaining their role within a group performance.	Singing short songs from memory, maintaining the overall shape of the melody and keeping in time.	Singing short songs from memory, with melodic and rhythmic accuracy.
Moving to music with instruction to perform actions.	Maintaining the pulse (play on the beat) using hands, and tuned and untuned instruments.	Copying longer rhythmic patterns on untuned percussion instruments, keeping a steady pulse.
Participating in performances to a small audience.	Copying back short rhythmic and melodic phrases on percussion instruments.	*Performing expressively using dynamics and timbre to alter sounds as appropriate.
Stopping and starting playing at the right time.	*Responding to simple musical instructions such as tempo and dynamic changes as part of a class performance.	Singing back short melodic patterns by ear and playing short melodic patterns from letter notation.
	Performing from graphic notation.	

*Also form part of the 'Inter-related dimensions of music' strand.

The inter-related dimensions of music

	EYFS	Year 1	Year 2
Pitch	To understand that what 'high' and ' low' notes are.	To understand that pitch means how high or low a note sounds. To understand that 'tuned' instruments play more than one pitch of notes.	To know that some tuned instruments have a lower range of pitches and some have a higher range of pitches. To understand that a melody is made up from high and low pitched notes played one after the other, making a tune.
Duration	To recognise that different sounds can be long or short.	To know that rhythm means a pattern of long and short notes.	To know that 'duration' means how long a note, phrase or whole piece of music lasts. To know that the long and short sounds of a spoken phrase can be represented by a rhythm.
Dynamics	To understand that instruments can be played loudly or softly.	To know that dynamics means how loud or soft a sound is. To understand that sounds can be adapted to change their mood, eg through dynamics.	To know that dynamics can change the effect a sound has on the audience.
Tempo	To recognise music that is 'fast' or 'slow'. To understand that we can match our body movements to the speed (tempo) or pulse (beat) of music.	To know that the 'pulse' is the steady beat that goes through music. To know that tempo is the speed of the music.	To understand that the tempo of a musical phrase can be changed to achieve a different effect.

The inter-related dimensions of music

	EYFS	Year 1	Year 2
Timbre	To know that different instruments can sound like a particular character.	To know that 'timbre' means the quality of a sound; eg that different instruments would sound different playing a note of the same pitch. To know that my voice can create different timbres to help tell a story.	To know that musical instruments can be used to create 'real life' sound effects. To understand an instrument can be matched to an animal noise based on its timbre.
Texture	To know that music often has more than one instrument being played at a time.	To know that music has layers called 'texture'.	To know that a graphic score can show a picture of the layers, or 'texture', of a piece of music.
Structure	To recognise the chorus in a familiar song.	To know that a piece of music can have more than one section, eg a versed and a chorus.	To understand that structure means the organisation of sounds within music, eg a chorus and verse pattern in a song.
Notation	To know that signals can tell us when to start or stop playing.	To understand that music can be represented by pictures or symbols.	To know that 'notation' means writing music down so that someone else can play it I know that a graphic score can show a picture of the structure and / or texture of music.